

MindGame

An Innovative Tool

Contact Information

- Brittany Devoe
- Western-Fanshawe Collaborative BScN
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- bdevoe@uwo.ca
- (226)-235-6456

MindyourMind

- ◉ Reach Out, Get Help, Give Help
- ◉ Innovative tools and online coping resources

Why?

- ◉ Many people who have mental health issues do NOT get treated
 - > LABELS
 - Health Care Professionals
 - In the work place
 - Peers
 - > Misconceptions
 - Violence

Nursing

- ◉ Assess, Plan and Intervene
- ◉ Assess- major stigma issues
- ◉ Plan- reduce stigma through an innovative tool
- ◉ Intervene- Make an online educational game to create awareness

Collaborations

- ◎ Technical Developments
 - **Dominic Aquilina**
 - UW Comp Eng student
 - Employee of the UW Research Entrepreneurship Acceleration Program-Blisteraames team

Collaborations

- ◉ Art
 - > City Art Center
 - Brian Conway
 - Scott Ford
 - **Sylvia Pozeg**
- ◉ City Art Centre-a member-run art studio space for "adults with mental health challenges".
- ◉ experience the therapeutic benefits of making art
- ◉ artwork is a venue to explore various themes and issues in a visual language that can reach beyond barriers.
- ◉ facilitates creativity and fellowship, as well as community involvement, in effort to reduce the stigma of mental illness.

What is MindGame?

- ◉ Bingo style with trivia questions and answers
- ◉ STIGMA
- ◉ **S**-Signs and Symptoms
- ◉ **T**- True or False
- ◉ **I**- Inspirational Celebrities
- ◉ **G**-Goals to Reduce Stigma
- ◉ **M**-Mental Health Facts
- ◉ **A**- Assumptions

Lets Have a Look

- C:\Users\Brittany\Downloads\MindGame(6)\MindGame\MindGame.swf

Hopes

- ◉ Create mental health awareness
- ◉ Reduce stigma
- ◉ MindyourMind Website
- ◉ Fanshawe and Western Website
- ◉ Publish a paper

Thank You